# Rethinking XSLT

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# Notation Is Important White Space Is Important

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# Notation Is Important

- For common understanding:
  - of the data being processed and transmitted, and
  - of the processes being applied to the data.
- For productively efficient use:
  - of that data, and
  - of those processes.

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# Notation Is Important

In the context of XSLT, there are four notations to consider:

- The notation of the XML input data.
- The notation of the XML or other output data.
- The notation of the instruction logic of the XSLT stylesheet.
- The notation of the template data (result elements) within an XSLT stylesheet.

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# Notation Is Important

- Depending on the way you look at things:
  - XML is a notation.
  - XML is a meta-notation.
- Either way, XML is about notation, and like any other notation:
  - XML is a good (meta-)notation for some (a monstrous big lump of some) things.
  - XML is not so good for some (a monstrous also, if not so much so as XML, lump of some) things.

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# Coding Progam Logic in XML

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```
<cml:program version="current c version"
    xmlns:cml="uri for c language standard"
    xmlns:up="uri for this user's programs">
  <cml:function name="f" as="cml:int">
    <cml:param name="n" as="cml:int"/>
    <cml:if test="$n=0">
      <cml:then>
        <cml:return select="0"/>
      </cml:then>
      <cml:else>
        <cml:return select="$n+1"/>
      </cml:else>
    </cml:if>
</cml:function>
</cml:program>
```

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Here's the same thing in the usual C notation:

```
int f (int n)
{
    if (n = 0)
        return 1;
    else
        return n + 1;
}
```

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Where the traditional C differs primarily from the XML-encoded C version is in the following:

- There's no self-identification or versioning of the notation/language being used (no version= or xmlns).
- Every language component is not explicitly identified as being part of the language (no xsl: or cml:).
- There are a minimum of notational artifacts in the language: if's argument is a test, it doesn't need saying.



- Advantages of the C approach:
  - Easier to read.
  - Less typing.
  - Minimally redundant.
- Advantages of the XSLT approach:
  - Maximizes the information available to an XSLT processor.
  - Supports XML template data (result elements).

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# And Now For Something (Not) Completely Different

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# Learning from C

Where could XSLT learn a lesson from C?

- NOT in copying C.
- In looking at an XSLT stylesheet as what it is: a program.
- In removing all the XML artifacts from the non-XML parts of an XSLT program.
- In approximating a notation that people naturally use. (Which is what C did, 30+ years ago, with different people.)

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## Seen on White Boards

template "chapter/title"

element = "H1"

xsl:attribute "ALIGN">CENTER</>

xsl:if position()=1

{ attribute "indent" 0 }

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```
Removing the XML-encoding artifacts:
```

```
variable first-chapter-tag = "(Chapter) "
```

```
template chapter/title
  element H1
    attribute ALIGN
    "CENTER"
  if ../position () = 1
    value-of $first-chapter-tag
    apply-templates
```

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Result elements fit right in:

```
template para
  <P>
    {apply-templates}
  </P>
```

```
template chapter/title
  <H1 ALIGN="CENTER>
    {apply-templates}
  </H1>
```

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XPath expressions become part of the language: no quoting needed.

```
template example
  if not (parent-or-ancestor::annex or
        parent-or-ancestor::front-matter)
        <PRE>{value-of text-example}</PRE>
```

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White space is the dirty secret of markup languages.

- SGML did it one way.
- XML does it two ways (preserve/default), neither the same as SGML's way.
- Specific markup applications have their own appropriate rules.
- All are good sometimes. All are bad sometimes. One size does not fit all.

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White space is important in different contexts:

- For making a program/stylesheet readable.
- For making input data readable.
- In the presentation form of output data (for print/ web etc. applications).

Each context has its own requirements. Mixing the requirements results in conflict, difficulty, and grief.



Seen in some familiar XSLT stylesheets:

```
<xsl:template select="email">
  <bold>
    <xsl:text>[</xsl:text>
    <xsl:apply-templates/>
    <xsl:text>]</xsl:text>
  </bold>
</xsl:template>
<xsl:template select="name">
  <xsl:value-of select="first"/>
  <xsl:text> </xsl:text>
  <xsl:value-of select="last"/>
</xsl:template>
```

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A simple RXSLT equivalent:

```
template email
  <bold>
    {
        "["
        apply-templates
        "]"
    }
    </bold>
```

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And the other one:

```
template name
value-of first
" "
value-of last
```

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Some better RXSLT equivalents:

```
template email
    <bold>[{
        apply-templates
      }]</bold>
```

```
template email
    <bold>[{apply-templates}]</bold>
```

```
template name
  value-of first; " "; value-of last
```

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Moral:

In a template programming language:

You need syntactic separation of the program logic and the template data.



# Back to RXSLT

- Implements XSLT 1.0. (Got to start somewhere.)
- There's a fully working implementation written in Python. (Just because it's good for getting things up and running fast.)
- It translates RXSLT into XSLT.
- Took about a week to implement the whole of XSLT 1.0, minus getting the white space in the output right.
- White space took a couple of weeks.
- Examples took a few more days.

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Another moral:

In spite of all the XSLT composition and editing tools available, a lot of XSLT stylesheets are written by people.

We need to think more of the people.



"Rethought XSLT"

"Revised XSLT"

"Real XSLT"



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### Where Is It?

#### www.wilmott.ca/rxslt Now

#### www.dntw3c.org Soon

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